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Programming Robots and the Internet of Things (IoT) by using Arduino and Raspberry Pi platforms

in co-operation with University of California

The course "Programming Robots and the Internet of Things (IoT)" covers embedded systems, the Arduino environment, and the Raspberry Pi platform for building robots and devices that can control the physical world. The students will apply the skills they have learned by designing, building, and testing a microcontroller-based embedded system, producing a unique final hardware and software project.

The course is based on Massive Open Online Courses (MOOCs) from the University of California and is supervised by Prof. Dr. rer. nat. Dipl. Ing. Partsch. After a block event it's possible to join the course environmentally friendly, time-saving and comfortable from home.



Course Title	Programming Robots and the Internet of Things (IoT)
Person in Charge	Prof. Dr. Gerhard Partsch
Type of Course	Combined lecture, seminar and colloquium with the use of supervised Massive Open Online Courses. Envi- ronmentally friendly participation via web conferenc- ing from home.
Course Level	Level 1 – introduction course
Prerequisites	No prerequisites required
SWS / Lessons per week	4
Total Semester Hours	60 hrs lecture / 90 hrs independent / 150 hrs total
ECTS (Credits)	5
Course Assessment	E-portfolio and final hardware and software project
Course Language	English
Name of Instructor	Prof. Dr. Gerhard Partsch
Course Objectives	 The course covers embedded systems, the Ar- duino environment, and the Raspberry Pi platform for building robots and devices that can control the physical world.

	 The students will apply the skills they have learned by designing, building, and testing a mi- crocontroller-based embedded system, producing a unique final hardware and software project.
Course Content	 Introduction to the Internet of Things and Embedded Systems What is the Internet of Things (IoT)? Embedded Systems Hardware and Software Networking and the Internet The Arduino Platform and C Programming Arduino Environment C Programming Arduino Programs Debugging Embedded Software Interfacing with the Arduino Basics of Hardware Design and Siring Sensors and Actuators Software Libraries Arduino Shields The Raspberry Pi Platform and Python Programming for the Raspberry Pi Basic of Linux and its use Basic of Linux and its use Communicate with Devices through the Pins of the Raspberry Pi Interfacing with the Raspberry Pi
Teaching Methods	Combined lecture, seminar and colloquium with the use of Massive Open Online Courses (MOOCs).
	Student-centered approach: Inquiry-based and coop- erative Learning
Textbook / Online Course	 Massive Open Online Courses (MOOC) from the University of California Introduction to the Internet of Things and Embedded Systems The Arduino Platform and C Programming Interfacing with the Arduino The Raspberry Pi Platform and Python Programming for the Raspberry Pi Interfacing with the Raspberry Pi
Miscellaneous	 The lecture starts with a block event After the block event at the beginning of the course it's possible to join the lectures environmentally friendly, time-saving and comfortable from everywhere (e.g. from home) via web conferencing offered for free by Deggendorf Institute of Technology